

Kapunda Rifle Club Inc.



Light River Aggregate

Stage 5 ~ 600 Yards

20th March 2021

LEGEND

Handicap Winner
Top Off Rifle
Possible
Sniper

	1st	2nd	O/R	Hcp	% Used if under limit	% Used if over limit	Sniper
Target Rifle							
(Max 100.20)							
Guyatt F	48.04	45.03	93.07	4.50	DNR	155.56%	19.02
Hoerisch J	45.01	44.01	89.02	5.00	DNR	220.00%	17.01
Lindner D	44.01	44.02	88.03	11.00	DNR	109.09%	17.00
Clarke D	41.00	45.01	86.01	4.75	DNR	294.74%	17.01
Moffatt D	39.01	40.01	79.02	IS	NA	NA	18.02
Mullins L	39.01	36.00	75.01	12.75	DNR	196.08%	11.00
F Standard							
(Max 120.20)							
Papageorgiou C	55.02	56.02	111.04	4.00	DNR	225.00%	19.01
Dayman P	51.01	52.00	103.01	9.50	DNR	178.95%	19.00
Kanik E	51.01	50.01	101.02	3.75	DNR	506.67%	21.01
Neldner G	50.01	45.01	95.02	22.25	DNR	112.36%	12.00
Small A	45.00	47.01	92.01	14.00	DNR	200.00%	13.00
F Open							
(Max 120.20)							
Kalleske B	54.03	53.03	107.06	NA	NA	NA	19.01
Kearsley J	52.01	51.02	103.03	7.50	DNR	226.67%	17.00
F / TR							
(Max 120.20)							
Smithson S	55.01	52.00	107.01	7.00	DNR	185.71%	18.00
Davies G	52.00	48.00	100.00	9.00	DNR	222.22%	18.00

The fifteen member that attended to compete for the 5th Stage of the Light River Aggregate we greeted with a howling 28 kilometer wind that changed directions, at will, and moved from right to left as it powered down the range. Visibility was also difficult as the wind created significant dust which was swept up from the next door quarry. However our newest member, David Moffatt, under the stewardship of John Hoerisch, and with all hands helping, posted a worthy 79.2 on his first visit to the mound. I did not know that some many of our members knew so much about wind. 😊 The trophy winner for the day was won by non other that Dave Lindner who appears to be making winning a habit. Off Rifle: TR. Fred Guyatt, FS. Chris Papergeorgiou, FO. Barry Kalleskie and Steve Smithson in FTR. Next weeks trophy event is the Ziersch Stage 2 and will be shot from 800 yards. Please be early.

promoting the sport of long distance rifle shooting